



FASTPITCH



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10-Under Division A

1. Southern Ohio Hammerheads 10u
2. Liberty Blazers 99
3. Ohio Hawks 10U
4. Cincy Static 10u

12-Under Division A

5. Sudden Death Softball
6. Future Stars
7. Milford Redhawks
8. Bustos Ultimates 12U
- 19 Ohio Hawks 12u

14-Under Division A

13. EMR
14. Eastside Extreme
15. Cincy Hot Shots

14-Under Division B

16. Cincy Static Green
17. EC Extreme
18. 2 Out Storm
21. Rushville Rage

12u-Under Division B

9. Southern Ohio Hammerheads 12u
10. Liberty Blazers 98
11. Cincy Storm
12. Westside Thunder
20. Cincy Static 98

SATURDAY, MAY 8

TIME	FIELD 1	FIELD 2	FIELD 3	FIELD 4	FIELD 5
10:00 am	1 vs. 2	3 vs 4	5 vs 6	7 vs 8	---
11:30 am	1 vs. 3	2 vs 4	5 vs 7	6 vs 8	---
1:00 pm	2 vs 3	1 vs 4	9 vs 19	10 vs 11	---
2:30 pm	10u Champ	10u Cons	11 vs 12	19 vs 20	---
4:00 pm	13 vs 15	16 vs 18	12 vs 20	9 vs 10	
5:30 pm	14 vs 15	17 vs 21	1A - 4B	3A-2B	
7:00 pm	13 vs 14	16 vs 17	18-21	A5- B5	
SUNDAY	MAY 9				
10:00 am	1B-4A	3B-2A	G1 2#2 vs 2#3	G2 2#1 vs 1#3	
11:30 am	Semi champ	Semi champ	G3 1#2 vs 2#4	G4	
1:00 pm	Cons game 8	Cons game 9	G5	Cons G7	
2:30 pm	Champ	Cons Champ	Champ G6	Cons G8	
4 pm		A5- B5		Cons Final G9	

Pastime Park reserves the right to amend the tournament schedule and/or format for any reason deemed necessary.

FORMAT: Two game seeding pool round. 10U division will play a round robin in their pool with the top two teams advancing to a championship game and the last two a consolation game. The 12U division will play two pool games. The top four teams in each pool will be seeded into a championship single elimination bracket where winners advance and losers go to a consolation bracket. Fifth place teams in each pool will play two consolation games. The 14U division will play two pool games then all teams will advance to a Championship bracket where winners advance and losers go to a consolation bracket. Pool play tie breakers will follow USSSA book rules; overall record, head to head, least runs between teams tied, least runs overall, runs scored (max 8), coin flip.

GAME RULES: USSSA Rules & Regulations will govern game play. Teams may bat as many additional hitters/extra players as desired. If a player has to leave the line-up for any reason, and no substitute is available, it is up to the opposing team's coach to decide, at the time of each instance, whether an out will be declared each time that spot comes to bat, or if the line-up will be collapsed and play continued without taking the out.

10u Division Only: *If both teams agree...* a tenth player may be added to the field, base stealing rules can be amended, and/or a per-inning cap of 6 runs can be implemented at any time during the game, otherwise USSSA rules will be in effect.

TIME LIMIT / RUN RULE: All games will be 7 innings with the following run rule: 12 after 3, 10 after 4, 8 after 5. No new inning can begin after 1 hour and 15 minutes of play. If a game is tie and time expires the game will continue using the "international" tie breaker.

RAIN NUMBER: 513-786-6938

www.pastimepark.com